

FIG. 1

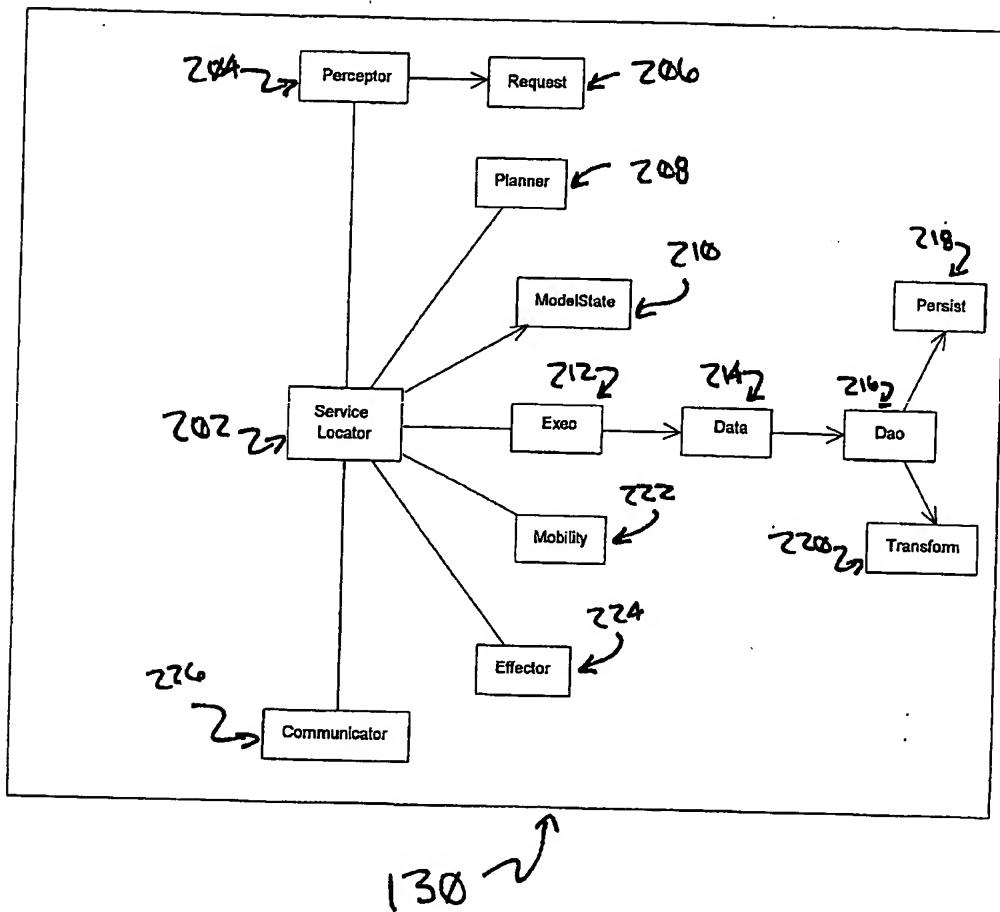
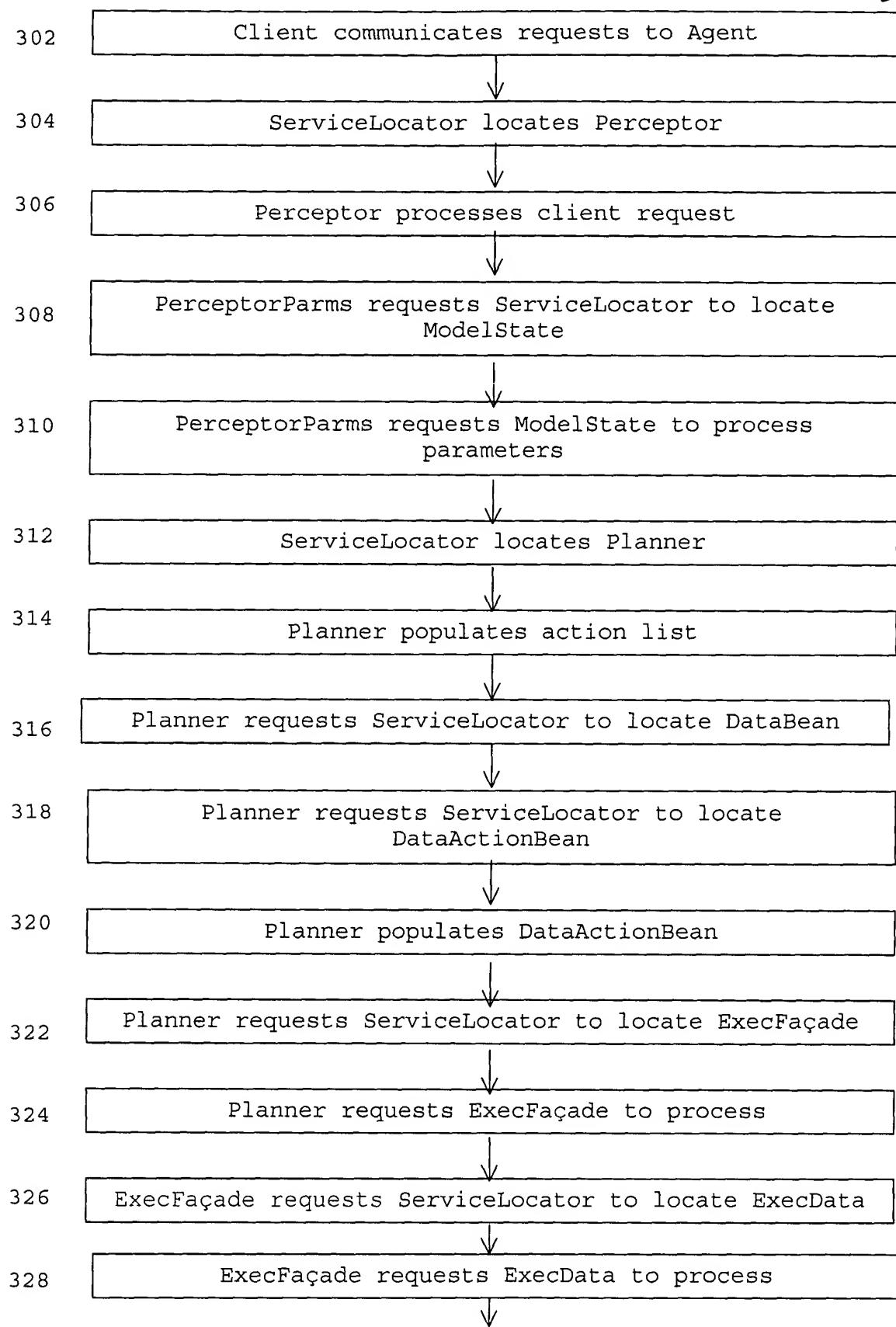
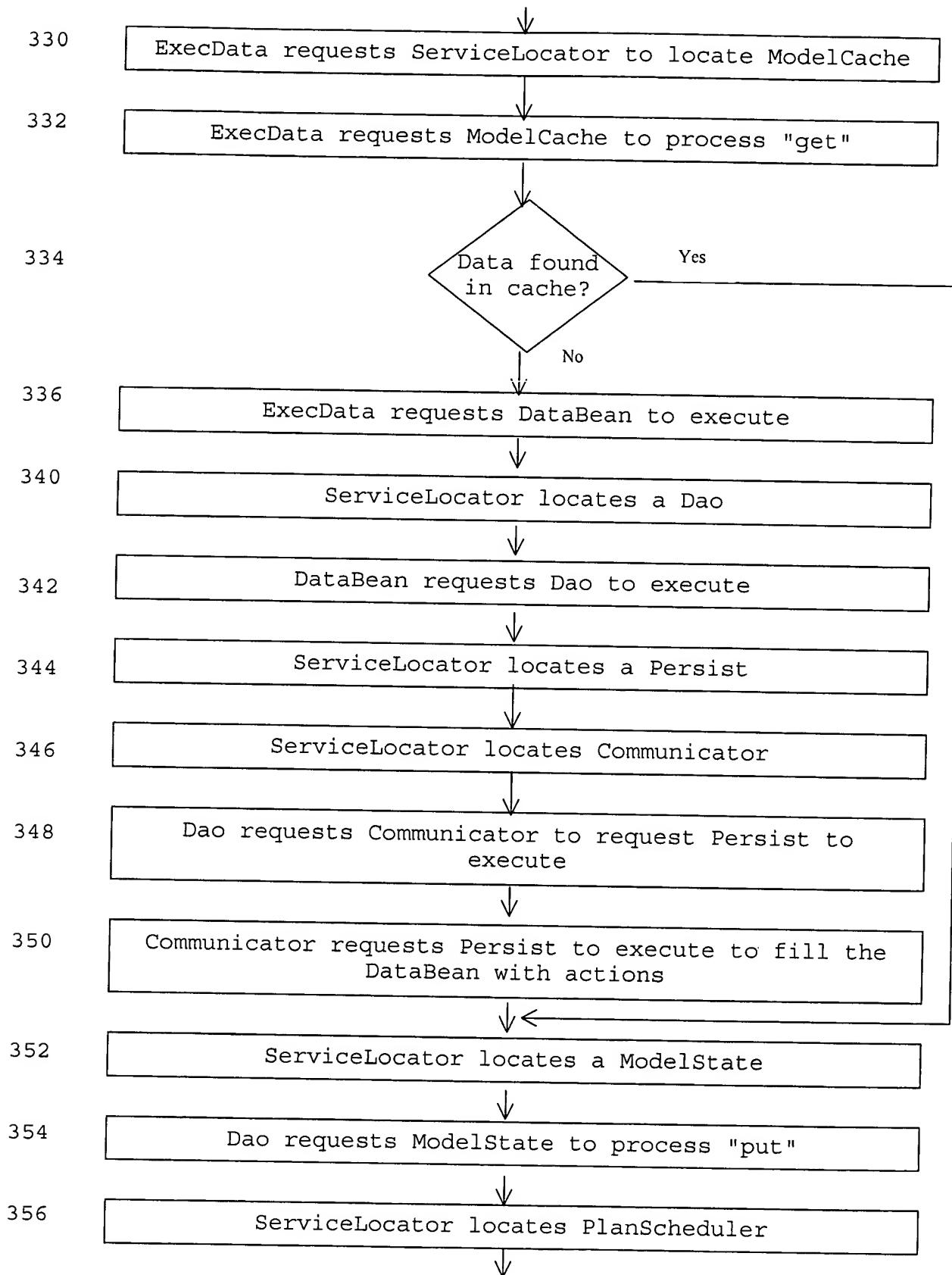
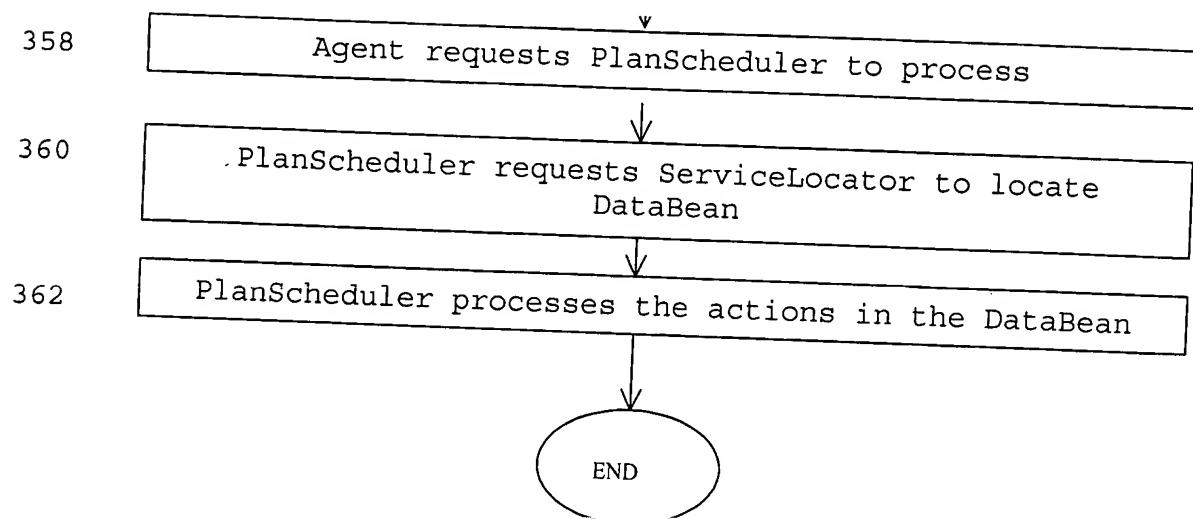


Fig. 2

300 ↘







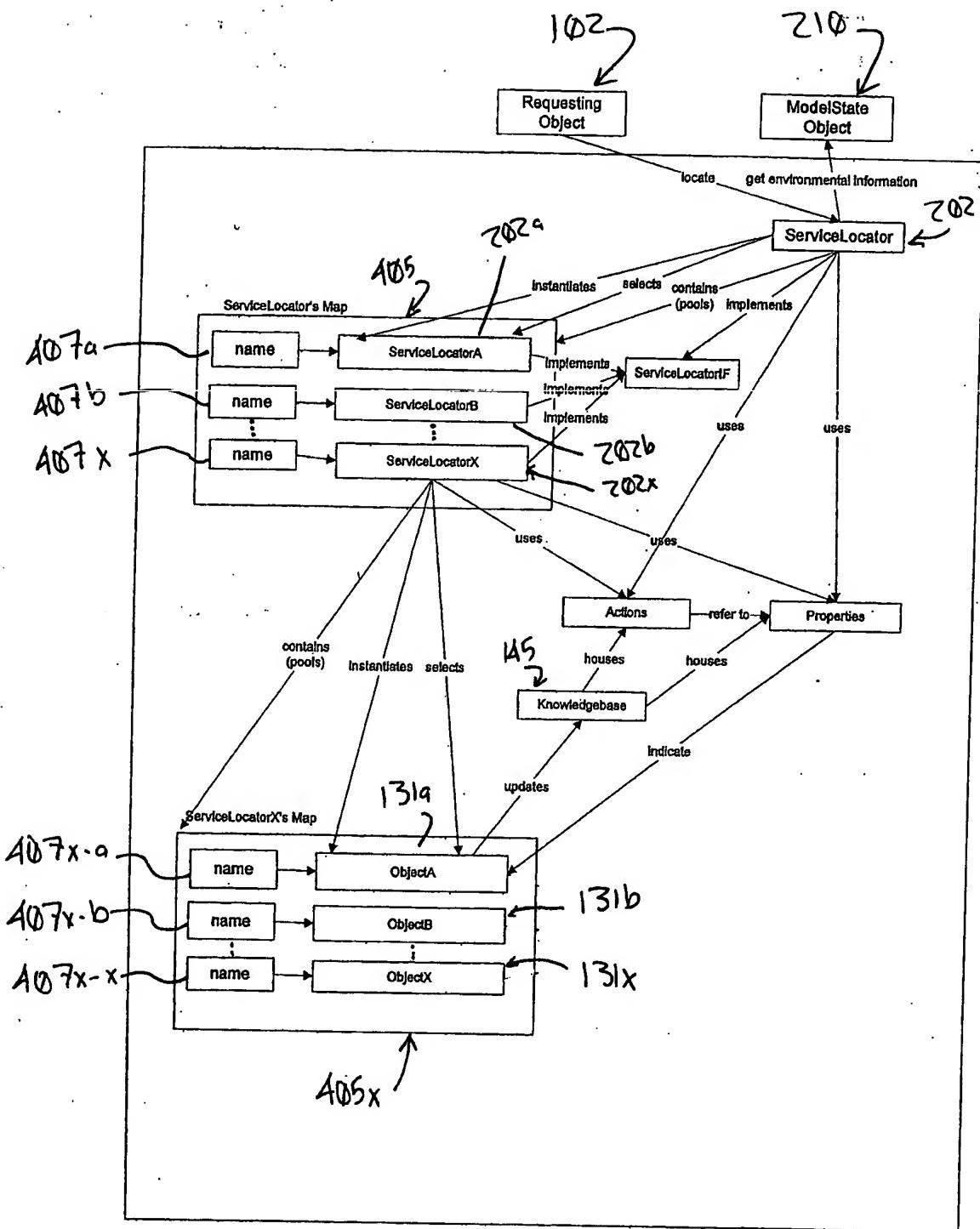


FIG. 4

500

3

502

Object registers itself
with a Communicator

504

Object gets a reference
to a Communicator

506

Object requests a
Message to be sent

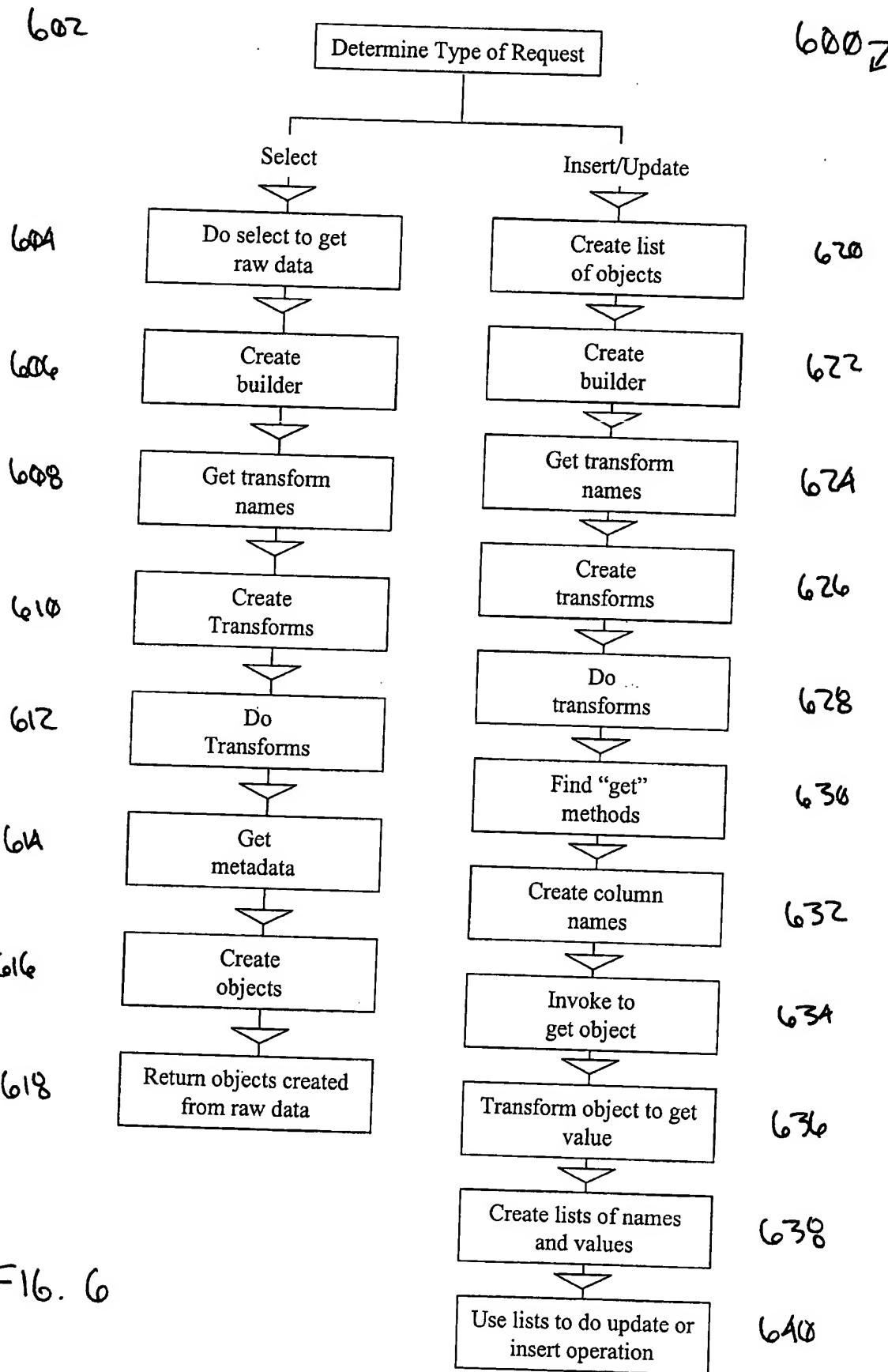
508

Communicator sends
the Message

510

Sending Object
receives the return
Message from the
Communicator

F16. 5



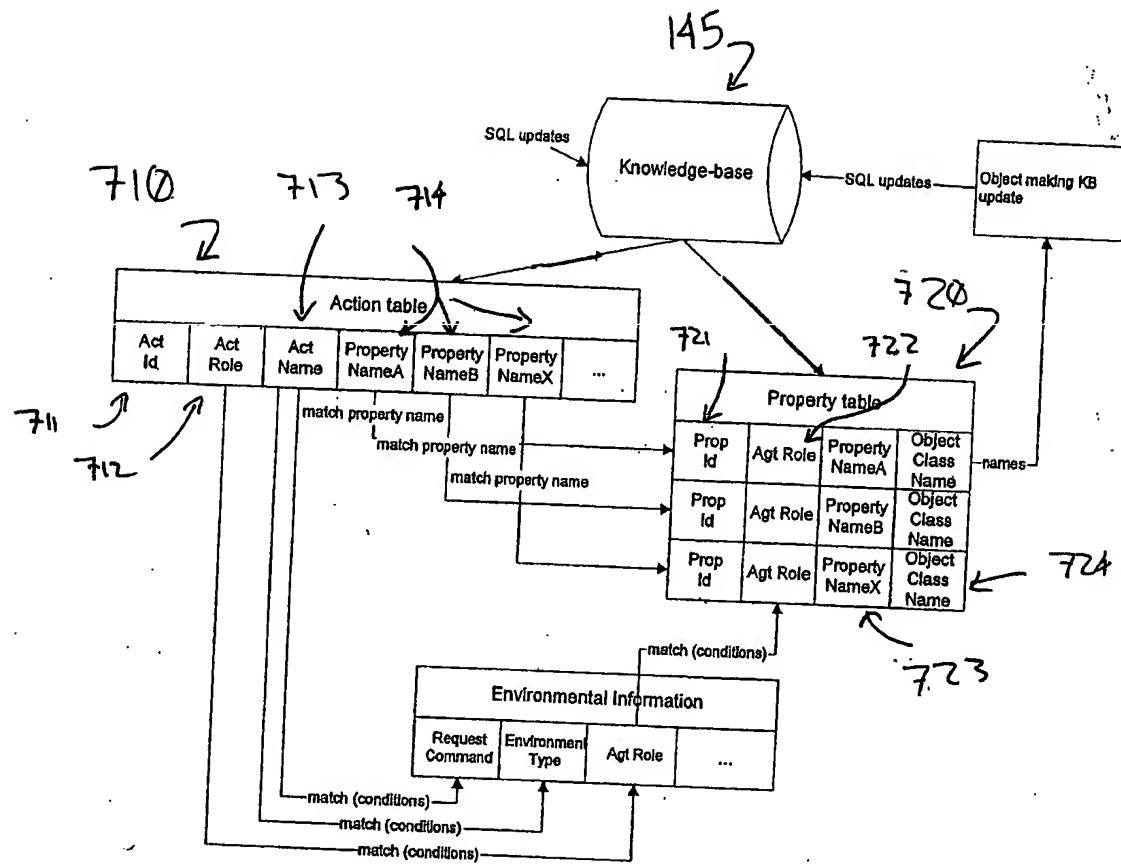


FIG. 7